

## SECTIONAL / REGIONAL COMMENTS

(1/22/2024)

For use by officials at regional and /or sectional seeding coaches meeting

- ⤴ **Only the head official will address the coaches – This is a must!**
- ⤴ Refer to **REGIONAL SEEDING MEETING FORMAT for regional competition (you must follow this!)**
- ⤴ Encourage your wrestlers to be wrestling officials – win / win situation
- ⤴ Introduction of officials / importance of rating officials/ evaluate on entire day not just one call and a non-emotional moment
- ⤴ Make sure that all wrestlers report to mat legally ready to wrestle
  - ⤴ Any special equipment such as taping, t- shirts, all pads including kneepads, etc. must be inspected by lead official before the first round – an announcement will be made to report to head table
  - ⤴ **\*\*All uniform apparel including headgear, kneepads, shoes, etc. may not have any type of advertising or promotional references other than their school logo or those allowed by rule**
  - ⤴ Once wrestlers check in and are accepted by the official, **anytime** a shoe lace becomes **untied**, or if the shoe comes off during wrestling, it is considered stalling
  - ⤴ Make absolutely sure the correct wrestler reports to the mat, once the match begins, it is counted as an exposure
- ⤴ Have meet manager explain format of the day (times, etc.)
- ⤴ Introduction of Medical Personnel (if present)
  - ⤴ **5** minutes for head, neck, and vertebrae type injuries
  - ⤴ This only applies to IT **not** RT
  - ⤴ IT / BT / RT may be **suspended** if AHCP are attending other athletes
  - ⤴ This **5** minutes is independent of your 1.5 min. injury – however, it is an ITO and it will be counted as one
  - ⤴ If this 5-minute time is used again by the same wrestler they must default
- ⤴ Explanation of blood time
  - ⤴ **Always** use gloves / paper towels
  - ⤴ 5 minutes cumulative
  - ⤴ BT stops when bleeding has been controlled (plugged / covered) and headgear is on
- ⤴ Misconduct / unsportsmanlike conduct / FMC (2-4 officials - lots of eyes) – **scored as usual in regional and sectional**
  - ⤴ Misconduct (Can only happen at the table and is always assigned to the head coach)
    - ⤴ 1<sup>st</sup> offense is a warning
    - ⤴ 2<sup>nd</sup> offense, deduct 1 team point
    - ⤴ 3rd penalty results in head coach ejection for the entire day and a deduction of 2 team points
  - ⤴ Unsportsmanlike conduct (can happen anywhere and is assigned to the individual committing the act)
    - ⤴ 1<sup>st</sup> offense, deduct 1 team point
    - ⤴ 2nd penalty results in ejection for entire day and a deduction of 2 team points
    - ⤴ This includes coaches, contestants, and non-participating team personal (not the contestant during a match)
    - ⤴ If a contestant is disqualified due to USC (team points), remove from premise, they cannot place in the event, (no placement points)
  - ⤴ Flagrant misconduct - immediate ejection for the entire day / in regionals, all points earned are deducted, 3 team points deducted – applies to all team personal
- ⤴ Misc.
  - ⤴ The official and winning wrestler will verify electronic winner at the score table
  - ⤴ 3 coaches / scorekeeper / camera person per corner – no exceptions
  - ⤴ **AR will be used in the Regional Championship match only**
  - ⤴ **In individual sectionals, AR will be used in the final championship match as well as the 2<sup>nd</sup> place wrestle-back matches in all divisions.**
  - ⤴ All matches are 2-2-2 throughout the day
  - ⤴ If you think there is bad time – keep your wrestler in the mat area and correct prior to the next match on that mat
  - ⤴ Officials will NOT be raising hands of winning wrestlers, rather indicating a winner by raising the winning color wristband
- ⤴ Explain procedure for defaults / forfeits / byes.
  - ⤴ Byes – wrestler need not report to receive the bye / wrestler must report in full uniform to receive a forfeit
  - ⤴ Default – a wrestler may default any time after the match begins for any reason (rule 5:7) / this means any time after wrestler checks into the score table / they must take a loss
  - ⤴ Forfeit – if wrestler fails to appear at the score table for any reason / coach must consult in advance with tournament director **and** AHCP to determine the ability of the athlete to continue (rule 10:2:4) / failure to do so will result in disqualification and elimination from the tournament / the wrestler does not have to take a loss for a forfeit if he does not re-enter the event, if they re-enter, a loss is recorded for the forfeit – you must take a loss if you forfeit their final match
- ⤴ **Your thoughts** on sportsmanship – Any questions? Have a great tournament!

## **REGIONAL TOURNAMENT SEEDING**

**(1/22/2024)**

*These are the guidelines for seeding wrestlers in regional competition as well as other individual tournaments. This was taken directly from the winter season regulations.*

### **c. Regional seeding Information and Procedures**

(1) Track wrestling shall be used for seeding of all regional tournaments.

(2) Materials to have on hand: Computer, projector and screen.

(a) Tournament host should provide to all coaches a list of participants by weight, not by team, with their records. For example, all 106 pound wrestlers should be listed not alphabetically but according to their record, with the best winning percentage listed first and the one with the poorest record listed last.

(3) When drawing a bracket, every wrestler shall be seeded and all seeds are placed on the bracket.

(4) General considerations.

(a) Do not start your meeting early unless all coaches are present and ready to start. The meeting must be conducted by a licensed WIAA wrestling official and they will have final authority.

(b) The seeding meeting is a working session and attendance should be limited to coaches and at the host's option, working media. The seeding meeting should not be open to spectators.

(c) Prior to the beginning of the meeting, the head official will meet with each head coach in confidence and they shall verify their contestants / wt. class. This means they may alter their line up in any manner as long as the wrestler is eligible for that weight class. Coaches may not request to see nor may the official divulge other school's lineup changes during this process.

(d) Final lineup changes will now be announced by the head official prior to the start of the seeding meeting.

(e) Any ground rules to be used that are not already entered into track wrestling must be established by a simple majority vote of the head coaches present with the official voting if there is a tie.

(f) All coaches may appeal for a specific seed by using the following mechanisms:

1) The coach making the appeal shall make a statement regarding factual information indicating a seed is justified.

2) Any head coach present may either support or make a statement of disagreement regarding the request. His opinions should also be limited to factual information.

3) A simple majority vote of the head coaches present and voting will prevail (a coach does not need to vote). A tie vote means the appeal lost. The head official may not vote on such appeals.

(g) The following ground rules should be followed.

1) Percentage win / loss records of a wrestler will be a basic consideration.

2) All wrestlers are seeded. Those wrestlers with 10 or more matches will be seeded first. Those with less than ten matches will be seeded immediately following.

3) The following criteria should be used to calculate record percentages.

a) A wrestler may not assume losses in order to build up their record to the minimum number of 10.

b) Only varsity experience shall be counted. It is considered varsity competition if either wrestling is representing his varsity. All varsity experience shall be counted regardless of the weight class the record was earned at. **Exhibition matches against another varsity wrestler are NOT to be counted in their season record.**

c) Matches won by a forfeit shall be included in the win record of a wrestler. This would not apply if the whole team won by a forfeit. For example, the opposing team did not show up for the contest. Forfeit losses caused by an earlier default in a tournament shall not be included on a wrestler's record unless he returns to competition in that tournament.

- d) All byes in the championship bracket or consolation bracket received during regular season tournaments will count as wins if the wrestler won his next match in the bracket.
  - e) Wins and losses resulting from defaults shall be included in a wrestler's record.
  - 4) A wrestler deserving a seed may not refuse nor request a lower seed (with the possible exception noted in 5c below).
  - 5) If a percentage tie exists, and the wrestlers have not met earlier in the season, the wrestler with the greater number of total matches receives the higher seed.
  - 6) If a percentage tie exists, and they have met earlier in the season, the outcome of that match will get the better seed. Also, if two wrestlers are consecutively seeded (such as 3 and 4) and they have met earlier in the season, the winner of that match will get the better seed.
  - 7) Excuses for losses, such as illness, are NEVER to be considered.
  - 8) The appeal mechanism as described above is always available.
  - 9) All wrestlers in a bracket will be seeded and when byes exist, the highest seed(s) will receive bye(s).
- (5) Some additional considerations that may be considered through the appeal mechanism.
- (a) In cases where a wrestler has wrestled far fewer times than another wrestler in his weight class, his record need not be considered best. For example, an 18 and 3 record may be considered better than a 9-1.
  - (b) The caliber of competition within which a record has been established may be considered. For example, some good records may have been earned at the expense of junior varsity type opposition.
  - (c) The basic objective of seeding is to place the best wrestlers so that they will advance the furthest in the tournament before they meet. With this in mind, coaches present may, by simple majority vote, do virtually anything they wish. An example of a mechanism that may help resolve a difficult situation is the following: If in a given weight class, there is one wrestler who is clearly superior to all others, he should be given the number one seed. If the next three wrestlers are very close in ability, rather than place one of them in the same half-bracket with the outstanding wrestler, it would be permissible to place these wrestlers in the lower half-bracket. In effect what this does is to allow them to decide the second-best wrestler by actually wrestling one another. It would be advisable to identify the number two seed so that he would be placed in the quarter-bracket of the lower half away from the number three and four seeds. Such procedure would, of course, be done by a simple majority vote of the head coaches present.

# Wrestling Regional Seeding Meeting Format

(1/22/2024)

## Only the head official will address the coaches!

1. Prior to the tournament, participating schools will provide the host school with a list of contestants / weight class by set deadline.
2. At the weigh in, coaches may shift contestants to another weight class, or entirely remove or replace them. Contestants shall be weighed in by weight class at regionals and sectionals.
3. Immediately following weigh in, all officials and coaches should report to the seeding meeting.
4. The host school shall provide all schools with a list of contestants / weight class. If time permits (No delay), the host school may provide all schools with a copy of the weigh in sheets.
5. Prior to the onset of the meeting, the head official will announce any changes / weight class that were made at the WI. Coaches may also update records, spelling corrections, etc.
6. The **head official** will now announce that each school, in confidence, shall verify their contestants / wt. class. This means that they may alter their line-up in any manner as long as the wrestler is eligible for that weight class. This will be done with the head referee meeting with each head coach independently in an environment outside the seeding meeting room (hallway, etc.). The coach cannot request, and official may not divulge how other schools have adjusted their lineup. Coaches need not meet with head official if their lineup remains unchanged, but they may. No lineup changes may be made after this point.
7. Head official will now go back into the seeding room and announce the changes that were presented to him in confidence.
8. Begin with the 106# class and display seeds as they appear on track wrestling. Track wrestling will seed all wrestlers.
  - ⤴ ask coaches if there are any seed appeals for the top 2 seeds
  - ⤴ more than 1 coach may request the same seed
  - ⤴ you do NOT need a 2<sup>nd</sup> to a seed appeal to proceed with discussion and a vote
  - ⤴ ask coaches if there is any discussion / let them speak if they wish
  - ⤴ vote in order of the request (first to request / first to vote upon)
  - ⤴ have a simple majority vote (not everyone has to vote)
  - ⤴ if it passes, **voting is complete** and that seed is set
  - ⤴ repeat the procedure for seed appeals for the 3<sup>rd</sup> and 4<sup>th</sup> seed
  - ⤴ repeat the procedure for seed appeals for the 5<sup>th</sup> - 8<sup>th</sup> seed
  - ⤴ always address the top seed appeals first (otherwise it will have a trickle-down effect – for example: if one school requests the #2 seed, and 2 schools request #1 – address #1 first)
9. Repeat the procedure described in #8 for all 14 weight classes.
10. Following the seeding of wrestlers, the head official should refer to the “Regional and Sectional” comments handout to address the coaches.

\*Note – You may wish to read the winter season regulation seeding guidelines (in advance) as set forth by the WIAA. These may be found on the WIAA web site. It will give you a more thorough overview of the process.

# **Role of the “OFF MAT” Official**

(multiple events )

1/22/2024

- ⤴ **Must have a head official** (primary communicator to meet manager)
- ⤴ **On break official**
  - ⤴ Get out of gym (for a short time) / clear your mind / water up
  - ⤴ Don't abuse break time
  - ⤴ Still can call USC / FMC (team points)
  - ⤴ May eject spectators – get contest manager
  - ⤴ 3 / corner and **IN THE CHAIRS**– monitor any unauthorized personnel in restricted area
  - ⤴ Express any concerns to head official
  - ⤴ Head official must become aware of any USC's & MC (team pts.)
  - ⤴ Do not fraternize with coaches or spectators
- ⤴ **involve all officials throughout finals of a tournament (at all mats)**
  - ⤴ Assistant official in all finals (including consolation) if possible
  - ⤴ If possible an official at mat side for all final bouts
  - ⤴ Public perception of idle officials / professionalism (mannerisms / behavior)
  - ⤴ Not a time to sit, talk, and relax – be involved
- ⤴ **off mat official (observing) – have to draw line somewhere on involvement**
  - ⤴ **DO** – you have limited authority
    - ⤴ Pay attention (help out if needed)
      - ⤴ Clock /score – sorting out points
      - ⤴ Proper choice
      - ⤴ Misapplications of rule
      - ⤴ Penalty sequence / restart choices
      - ⤴ Bad time / correction of errors
      - ⤴ End of period flurries (any buzzer call) – if asked to aid or if apparent (call mat official to table – use good judgment)
    - ⤴ Keep corners clean / monitor bench behavior (COACHES IN THE CHAIRS)/ monitor restricted area
    - ⤴ USC / FMC on coaches / bench – bring to attention of mat official / however you have right to penalize team USC's at any time
    - ⤴ Help with blood time / injury time / recovery time / referee TO (2 attending – stay away from coaches and contestants during IT / BT)
    - ⤴ Summoning a trainer if necessary
    - ⤴ Inform mat official of spectator concerns / mat or table concerns
    - ⤴ UR / USC acts – bring to attention of referee at stoppage or ASAP if necessary
    - ⤴ Safety issues / concerns / potentially dangerous holds – let mat official know
    - ⤴ Blatant potentially dangerous ASAP
    - ⤴ Ejection of a spectator (at any time)
    - ⤴ Do convey concerns / thoughts between matches
  - ⤴ **DO NOT**
    - ⤴ Do not get involved with IH / TV / Stalling / Starting positions
    - ⤴ Do not call falls or NF's or any match points
    - ⤴ Do not get involved in judgment calls – stay away (unless at buzzer / then involve timer& scorekeeper)
    - ⤴ Do not destroy mat official's confidence
    - ⤴ Do not disrupt the flow of match if at all possible
    - ⤴ Do not fraternize with coaches or spectators

# Assistant Referee Overview

1/22/2024

- First on / last off - tuck away whistle
- Let HR check in wrestles – AR on far side of 28 foot circle (180 to table)
- **Should always** be 120-180 degrees apart / often on or near 28 ft. circle / the big picture – you must hustle to be in position (jog perimeter if need be)
- Watch clock on starts and stops / awareness of time
- End of period view clock through wrestlers if possible
- Never show disk / never use any signal / never count NF
- Make sure points scored are put on scoreboard
- Awareness of bad time
- Count silently NF in case HR is out of position
- Never call cautions, inform HR of concern prior to next restart
- Awareness of ITO / penalty and stalling sequence / restart choice
- Stalling – quietly say “**Red**” / “**Green**”
- Only signal locked hands, grasping of clothing or headgear
- Communicate all other violations
- Let's talk / walk byes
- For a let's talk – stop match at appropriate time but ASAP / discuss
- Discuss away from coaches / wrestlers
- “Let's talk” **MUST BE BRIEF** - agree to disagree
- Importance of random communication
- **COMMUNICATION / COMMUNICATION / COMMUNICATION!!!**
- HR may approach AR for opinion
- HR may use hand gesture to get AR attention / opinion – if necessary ask, “**what did you see?**”
- Close down on line calls / buzzer calls / scrambles / end of period – **TALK!**
- AR does not communicate with coaches / avoid communication with wrestlers
- Tapper should be an official if available
- Out official / tapper enters mat area with 15 seconds left
- Tappers will approach HR and count down the last 4 seconds
- He will loudly say “**time**” and extend hands upward (get big) to HR uniformity of AR mechanics on all mats - no variations
- **Look / Act / be professional at all times!**
- **GET THE CALL RIGHT! YOU ARE A TEAM!**
- **PUT YOUR EGO ASIDE! RESPECT AR OPINION!**